**USER MANUAL**

CoDraw-Generating Automated Executable Code From UML Models

1. Class Diagram Shape Button

Helps you to draw entire class diagram and simultaneously generate code from it at desired location.

It helps you draw entire class diagram

2) Activity Diagram Shape Button

Helps you to draw entire activity diagram and simultaneously generate code from it at desired location.

It helps you draw entire Activity diagram

3)Save Image Button

This button helps you to save the drawn image in three image as bmp / jpeg / png format.

4) Load image button

This button helps to load image that was previously drawn by image

5) Clear Image button

This button clears the canvas where the image are drawn

6) Generate Code

This button helps to generate only behavioural code as well as code with main method that is stored at user defined location.